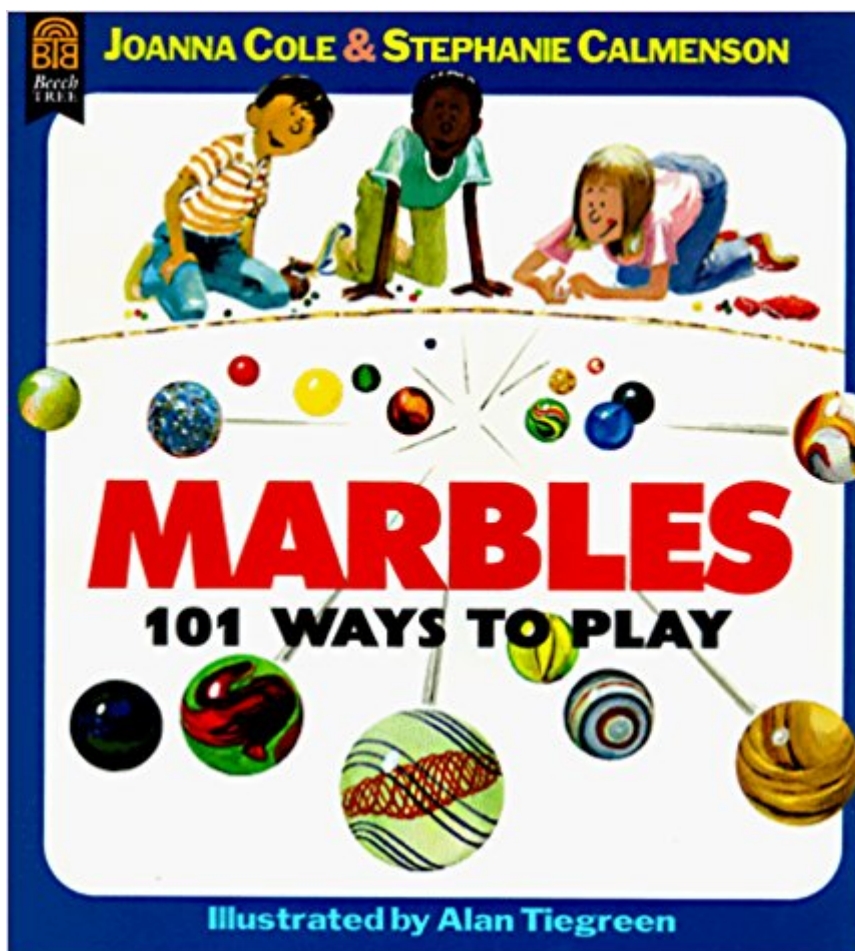


The book was found

Marbles: 101 Ways To Play



Synopsis

The creators of *Crazy Eights: And Other Card Games* have teamed up to show kids how to have fun with marbles. Here are 101 different marble games to play, from traditional games like *Ringer* and *Marble Arch* to newer games like *Tic-Tac-Toe* and *Marble Croquet*. In addition to learning the basics of marble playing, kids will also find out about marbles with strange names like *onionskins* and *clambroths*. Alan Tiegreen's hilarious illustrations add to the fun, making this a book to be enjoyed by beginners and expert mibsters alike.

Book Information

Age Range: 5 and up

Paperback: 127 pages

Publisher: HarperTrophy (March 1998)

Language: English

ISBN-10: 0688122078

ISBN-13: 978-0688122072

Product Dimensions: 9.4 x 8.5 x 0.4 inches

Shipping Weight: 11.2 ounces

Average Customer Review: 4.8 out of 5 stars 8 customer reviews

Best Sellers Rank: #1,853,321 in Books (See Top 100 in Books) #31 in [Books > Crafts, Hobbies & Home > Antiques & Collectibles > Marbles](#) #4115 in [Books > Children's Books > Activities, Crafts & Games > Games](#) #4825 in [Books > Children's Books > Education & Reference > Foreign Language Learning](#)

Customer Reviews

Grade 3-6A This compilation of games is guaranteed to make kids take a second look at their old marble collections. It offers everything from advice on shooting Mibs (target marbles) to unique games such as *Old Bowler* (Abe Lincoln's favorite) and *Chinese Take-out Marbles*. Fundamentals are explained in a preface that covers tactics such as shooting, lagging, and spanning.

Black-and-white cartoons and a difficulty rating accompany detailed instructions for each game, and a glossary dispenses the latest terminology. While the illustrations only slightly enhance the text, the sheer variety of activities will be appreciated by children. Advice for starting one's own collection should also help beginners. Although other titles have chronicled marble usage, few have outlined as many games. A Jennifer Oyama, Los Angeles Public Library, CA Copyright 1998 Reed Business Information, Inc. --This text refers to an out of print or unavailable edition of this title.

Gr. 4[^]-6. Similar to the authors' and illustrator's earlier books on jump-rope rhymes, party games, and card games, this volume introduces the many games based on marbles. It begins with a little history and quickly moves on to the types of marbles and playing surfaces. The book goes on to explain how to play dozens of games using marbles. Alan Tiegreen's line drawings give the pages an appealing look, while showing exactly how to do what the instructions describe. Children looking for directions on marble games will find the text informative and even entertaining. Carolyn Phelan --This text refers to an out of print or unavailable edition of this title.

I love this book as it really does provide 101 ways to play marbles.

It was the very book I wanted to give our young great grandso to introduce him to an ole' fun game for boys...could not find it anywhere, so was so happy to find this one copy...thanks for the provision of that find.

It has a lot of games and definitions of terms. It is ok.

I love it.

Bought it as a birthday gift for my Grandson. He absolutely loves it.

My grandson loved it!

I never knew you could play so many marble games. This book is great for a child learning the game (even for some of us adults that remember when...!)

This is a great book for teaching your grandson how to play marbles...It has good illustrations of different games that can be played with marbles...each one is a treat...great tool to get your children in touch of the fun of marbles....

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